Kilkenny Flying Club CONDITIONS OF FLIGHT (JAA) Rally 100 EI AUE

Normal Take-off

- 1. Flaps 0°
- 2. Align with runway
- 3. Full power
- 4. Check oil pressure airspeed alive, rpm 2500+
- 5. Rotate at 50 KIAS
- 6. Climb 65 KIAS or Vy

Normal Traffic Circuit

- 1. Altitude 800 QFE, Cruise Power 2500 rpm
- 2. Pre –landing checks
- 3. After base turn, reduce speed, full flaps on white arc
- 4. Maintain 60 KIAS
- 5. Runway made, reduce power smoothly, round out
- 6. Hold stick back, two wheels and hold front wheel off

Rejected Landing/go-around

- 1. Full power, carb heat cold
- 2. Start gentle climb, maintain 60 KIAS or greater
- 3. Wipe of second stage flaps
- 4. Wipe of first stage at 67 KIAS
- 5. Communicate intentions

Emergency Landing

- 1. Best glide 60 KIAS and trim
- 2. Look for landing are and turn towards it.
- 3. Restart procedures. Fuel on, mixture rich, carb heat on, mags both
- 4. checklist complete
- 5. If time radio call on 121.5 squawk 7700
- 6. When field is made, full flaps 60 KIAS

Minimum controllable airspeed (slow flight)

- 1. Minimum 3000 agl
- 2. Select reference point
- 3. HASELL Checks
- 4. 1500 rpm
- 5. White arc, full flaps
- 6. 50 KIAS, power for altitude, pitch for airspeed
- 7. Recover: Lower nose slowly to maintain altitude, full power, carb heat cold, retract to 1st stage slowly, recover to straight and level

Full Stall.....Recover on command

- 1. Minimum altitude 3000 agl
- 2. Select reference point
- 3. HASELL check
- 4. 1500 rpm
- 5. Complete 2 two 90° clearing turns in slow flight at 60 KIAS
- 6. Power to idle, attempt to maintain altitude with pitch
- 7. Call imminent stall
- 8. Call full stall, hold back pressure to maintain stalled condition
- When told to recover release back pressure, full power carb heat cold
- 10. Flaps up in stages, recover to Vy 67 KIAS

Imminent recover <u>approach to</u> <u>land</u> stall

- 1. Minimum altitude 3000 agl
- 2. Select reference point
- 3. HASELL check
- 4. 1500 rpm
- 5. Full flaps as in base turn
- 6. Maintain level, allow speed to reduce to 60 KIAS
- 7. Complete 2 two 90° clearing turns in slow flight at 60 KIAS
- 8. Power to idle, maintain altitude
- At the first sign of stall (buffet) recover immediately, minimum loss of altitude
- 10. Flaps up in stages, recover to Vy 67 KIAS

Imminent recover <u>base to final</u> stall

- 1. Minimum altitude 3000 agl
- 2. Select reference point
- 3. HASELL check
- 4. 1500 rpm
- 5. Full flaps as in base turn
- 6. Maintain level, allow speed to reduce to 60 KIAS
- 7. Complete 2 two 90° clearing turns in slow flight at 60 KIAS
- 8. Power to idle **before completing last turn** maintain approx 20° of bank angle
- At the first sign of stall (buffet) recover immediately, minimum loss of altitude
- 10. Flaps up in stages, recover to Vy 67 KIAS

Steep Turns

- 1. Minimum 2000 ago
- 2. Select reference point
- 3. HASELL check
- 4. Trim level at 2500 rpm
- 5. Roll to 30° increase to full power, increase back pressure, roll to 45°
- 6. Roll out positively 20° prior to reference point
- 7. Reduce to cruise power 2500 rpm

Steep Gliding Turn

- 1. Set to glide speed with power idle
- 2. Smoothly roll to 45° bank
- 3. For additional 10° add 5 KTS to glide speed

Short Field Landing

- 1. Traffic pattern altitude (TPA)
- 2. Pre-landing checks
- 3. On base turn, full flaps 60KIAS
- 4. After clearing obstacle, power idle
- 5. Touchdown firm, brake firmly

Vne Dive Recovery

- 1. Power to idle
- 2. Level wings (*Don't pull into the dive*)
- 3. Pitch up smoothly
- 4. Airpseed at 80 KIAS, apply cruise power

Overclimb Recovery

- 1. Full power
- 2. Pitch forward
- When Vmc, level wings (remember Ailerons ineffective at low speeds)